

VIRTUAL SHOAT CRITERIA

Transcript Service Hours

Webpages/Social Media/Newsletters:

Assist with the creation and maintenance of websites, webpages and newsletters for community partners, including responding to posts, posting photos and information and assisting with the development of newsletters and content.

Videos:

Assist community partners with the filming and editing of videos to be utilized for marketing, promotion and awareness.

This may also include assistance with video conferencing “friendly visits” for assisted living facilities for topics such as pet therapy, reading, music therapy, current event discussions, exercise, Bingo, card games and virtual blogs.

Projects/Research:

Complete projects for a community partner at home and then deliver them (i.e., build turtle cage for the Florida Wildlife Hospital Sanctuary).

Virtually complete research for a community partner.

Hospitals/Assisted Living Facilities:

Support organizations by making face masks or other PPE (Personal Protection Equipment) is approved, but student must receive approval and specifications before starting work.

Church Activities:

Church activities are permitted but cannot involve proselytizing. Activities must be virtual and involve outreach and service.

Activities might include wellness calls to members of the faith-based organization, assisting office staff by answering emails, responding to web page and social media posts, etc.

Only 12 hours may be counted per semester when directly supporting a church family.

Fostering Animals:

Fostering must be conducted via a non-profit animal welfare organization. Only count two hours per day that the animal is in your care.

Family Members:

No SHOAT hours are allowable for providing service to family members.

Profit Organizations:

Working with businesses for profit does not count for SHOAT purposes, unless the site is public service related and meets community needs.

Note: *Orientation, training hours and club meetings are not counted for service hour requirements*